

GR-friendly description of quantum systems

International Journal of Theoretical Physics

47(2) (2008) 492-510

DOI: 10.1007/s10773-007-9474-3

Vladimir Trifonov

American Mathematical Society

Abstract

We present an axiomatic modification of quantum mechanics with a *possible worlds* semantics capable of *predicting* essential “nonquantum” features of an observable universe model - the *topology* and *dimensionality* of spacetime, the *existence*, the *signature* and a *specific form* of a metric on it, and a set of naturally preferred directions (*vistas*) in spacetime unrelated to its metric properties.

1 Introduction

The technical purpose of the paper is to provide a formal definition of the notion of an *observer* and related constructs in order to make the description of quantum systems more compatible with the kinematic structure of general relativity (GR). We consider the following kinematic axioms of GR:

Axiom 1. Spacetime of the universe is a smooth manifold.

Axiom 2. The dimensionality of spacetime is four.

Axiom 3. Spacetime is equipped with a lorentzian metric.

The fact that these *still* are axioms is somewhat troublesome, at least to the author, who would rather see them as corollaries of a single assertion.

We shall consider changes to the kinematic, dynamic and semantic structure of quaternionic quantum mechanics (QQM, [2]) that deal with notions pertaining to the above axioms and the following assertion:

Assertion 1. The logic of the observer is bivalent boolean.

We shall show that (technically accurate versions of) the statements of the axioms are derivable from (a technically accurate version of) this assertion. We start with three simple observations.

Observation 1. In QQM the quaternionic hilbert space \mathbb{V} contains a natural principal bundle, $(\mathcal{V}_{\mathbb{H}}^{\circ})$, with the following components:

1. The total space is the set $\mathcal{V}_{\mathbb{H}}^{\circ} := \mathbb{V} \setminus \{\mathbf{0}\}$ of nonzero vectors of \mathbb{V} , with the natural manifold structure canonically generated by the linear structure of \mathbb{V} .
2. The base space is a quaternionic projective space $\mathcal{PV}_{\mathbb{H}}^{\circ}$ whose points are quaternionic rays in \mathbb{V} .
3. The standard fiber is the set $\mathcal{H}^{\circ} = \mathbb{H} \setminus \{\mathbf{0}\}$ of nonzero quaternions which is a four dimensional manifold and a lie group $\mathcal{H}^{\circ} \cong SU(2) \times \mathbb{R}^{+}$.
4. The structure group is also \mathcal{H}° . It acts on $\mathcal{V}_{\mathbb{H}}^{\circ}$ from the left, and for each $\psi \in \mathcal{V}_{\mathbb{H}}^{\circ}$ its orbit (the ray through ψ) is a copy of \mathcal{H}° via the fiber diffeomorphism.

We shall refer to this bundle as the *hyperquantum bundle over \mathbb{V}* . The recent discovery [20] of natural relativistic structure on \mathcal{H}° turns each fiber of $(\mathcal{V}_{\mathbb{H}}^{\circ})$ into a lorentzian manifold. This principal bundle is a generalization of a principal bundle $(\mathcal{V}_{\mathbb{C}}^{\circ})$ used in geometric quantum mechanics (GQM), the *quantum bundle over a complex hilbert space \mathbb{V}* (see [14], [18] and references therein). The hyperquantum bundle forms the kinematic foundation of the modification.

Observation 2. The total space $\mathcal{V}_{\mathbb{H}}^{\circ}$ has the structure of a hyperkähler manifold with the riemannian metric and symplectic forms induced by the decomposition of values of the quaternionic hermitian form on \mathbb{V} in the canonical basis $(\mathbf{1}, \mathbf{i}, \mathbf{j}, \mathbf{k})$ of quaternions. Hence vector fields and flows on $\mathcal{V}_{\mathbb{H}}^{\circ}$ are subject to the hyperhamiltonian formalism [11], roughly a superposition of three hamiltonian evolutions on $\mathcal{V}_{\mathbb{H}}^{\circ}$, on which the dynamics of the modification is based.

Observation 3. The observer theory sketched in [19] supplies material for a rigorous definition of an *observer* and *perceptible* analogues of standard physical constructs such as *time*, *spacetime* and a *dynamical system*, and study

the dependence of their properties on the type of logic of the observer. The *perceptible spacetime* acquires a group structure, and a *perceptible dynamical system* becomes a set with a left action of a monoid. The main result of [19] asserts that if the logic of an observer is bivalent boolean then the perceptible spacetime is isomorphic to the lie group of nonzero quaternions, \mathcal{H}° , and a perceptible dynamical system is a set with a left action of \mathcal{H}° . A modest category-theoretic generalization of this schema provides a semantic foundation of the modification.

In this paper we restate and combine these observations in a coherent way. It should be stressed that the proposed modification is not a complete theory because the treatment of certain important aspects related to quantum measurement and probability is too sketchy. Here our primary objective is *complete unambiguity*, i. e., axiomatic consistency rather than completeness. The paper is organized as follows.

Section 2 - Basic constructs and notations. The technical material is given very selectively, the purpose being an introduction of notational conventions rather than education. For example, the reader is assumed to have some familiarity with birkhoff categories and hyperkähler geometry. Since this paper utilizes some conventional structures (\mathbb{F} -algebras) in an unconventional way, thorough knowledge of [20] is essential for constructive reading. In particular, the notions of a *principal inner product* on an \mathbb{F} -algebra and a *principal metric* on a unital algebra, introduced in [20], are crucial to our treatment. \mathbb{N} denotes natural numbers and zero, \mathbb{C} and \mathbb{R} are the fields of complex and real numbers, respectively, and \mathbb{R} is assumed taken with its standard linear order and euclidean topology. Small Greek indices, α, β, γ and small Latin indices p, q *always* run 0 to 3 and 1 to 3, respectively. The set of $\binom{n}{m}$ -tensor fields on a smooth manifold \mathcal{M} is denoted $\mathcal{M}[\binom{n}{m}]$.

Section 3 - A slightly nonstandard description of hyperkähler manifolds and basic notions associated with quaternionic hilbert spaces and quaternionic regular maps.

Section 4 - The semantics of the modification. We introduce the notions of an *experient* and a *reality*. The reader is warned that we shall neither discuss the philosophical issues involved, nor use the terminology and notation that usually accompany them (see for example [5], [8]). Ours is a simpler and more pragmatic task – to *formally* redefine certain technical constructs of physics in terms of *elementary experiences* of an observer, considered as *primitive entities*.

Section 5 - We study a particular species of experients called \mathbb{F} -*observers* and the associated notions of a *temporal reality* and a *phenomenon*.

Section 6 - A specialization of some of the above notions, namely an *observer* and a *robust reality*.

Section 7 - We define the notion of a *dynamical system*, its *evolution* and its *perceptibles*. The important notion of *propensity* is defined.

Section 8 - A special case of a robust reality, a *cosmology*. This Section contains one of the central results of the paper, namely the essential uniqueness of the cosmology of the observer. We compute several characteristics of the cosmology such as topology and dimensionality of its spacetime, as well as properties of its metric and naturally preferred directions in the spacetime.

Section 9 - We define *physical systems*, *observables* and their *measurements*. It is shown that standard quantum systems of complex quantum mechanics correspond to a *degenerate*, in a strictly defined sense, kind of physical systems, and the notions of a measurement and propensity seem to reflect certain aspects of quantum measurement and probability, respectively.

Section 10 - We conclude the paper with an informal summary of the results.

2 Technical preliminaries

Definition 2.1. A *signature*, Σ , is an ordered pair (S, s) , where S is a set of *elementary symbols* and $s : S \rightarrow \mathbb{N}$ is the *arity map*, assigning to each elementary symbol $s \in S$ a natural number $s(s)$, called the *arity* of s .

Definition 2.2. For a category \mathcal{E} with products and coproducts and a signature $\Sigma = (S, s)$, an endofunctor $\Gamma : \mathcal{E} \rightarrow \mathcal{E}$ is called a Σ -*functor* (on \mathcal{E}) if for each \mathcal{E} -object A ,

$$\Gamma(A) = \coprod_{s \in S} A^{s(s)}, \quad (1)$$

where \coprod denotes coproduct of \mathcal{E} -objects, and $A^{s(s)}$ is a product of $s(s)$ copies of A .

Definition 2.3. Given an endofunctor $\Gamma : \mathcal{E} \rightarrow \mathcal{E}$ on a category \mathcal{E} , an *algebra*, \mathbb{A} , for Γ is an ordered pair (A, a) , where A is an \mathcal{E} -object, called the *carrier*, and $a : \Gamma(A) \rightarrow A$ is an \mathcal{E} -arrow, called the *structure map* of the algebra. Let $\mathbb{A} = (A, a)$ and $\mathbb{B} = (B, b)$ be algebras for Γ . A Γ -*morphism*, $\mathbb{A} \rightarrow \mathbb{B}$, is a

map $f : A \rightarrow B$, such that the following diagram commutes:

$$\begin{array}{ccc} \Gamma(A) & \xrightarrow{\Gamma(f)} & \Gamma(B) \\ a \downarrow & & \downarrow b \\ A & \xrightarrow{f} & B \end{array} \quad . \quad (2)$$

Example 2.1. Let \mathbb{F} be a field, and $S = \{0, +\} \cup \mathbb{F}$ and $s(0) = 0$, $s(+) = 2$, $s(r) = 1, \forall r \in \mathbb{F}$. A *vector space*, $V = (V, v)$, over a field \mathbb{F} is an algebra for the Σ -functor $\Gamma : \mathbf{Set} \rightarrow \mathbf{Set}$ on the category of sets for the signature $\Sigma = (S, s)$.

Remark 2.1. Dually, *coalgebras for an endofunctor* $\Gamma : \mathcal{E} \rightarrow \mathcal{E}$ are defined by reversal of structure maps. Algebras and coalgebras for an endofunctor Γ and their Γ -morphisms form categories denoted \mathcal{E}^Γ and \mathcal{E}_Γ , respectively, (see, e. g., [13]).

Example 2.2. A monoid is an example of an algebra, $M = (M, m)$, for a Σ -functor on \mathbf{Set} with $S = \{i, *\}$, $s(i) = 0$, $s(*) = 2$. As with every Σ -functor, the structure map m can be split into the constituents, giving the more familiar notation $(M, i, *)$, where i is understood as a preferred element, the identity of M , and $*$ is a binary operation on M .

Definition 2.4. An endofunctor Γ on \mathcal{E} is called a *monad* if there exist two natural transformations, $b : id(\mathcal{E}) \rightarrow \Gamma$ and $\natural : \Gamma^2 \rightarrow \Gamma$ such that the following diagrams commute:

$$\begin{array}{ccc} \Gamma^3 & \xrightarrow{\Gamma \natural} & \Gamma^2 \\ \natural \Gamma \downarrow & & \downarrow \natural \\ \Gamma^2 & \xrightarrow{\natural \Gamma} & \Gamma \end{array} \quad \begin{array}{ccc} \Gamma & \xrightarrow{\Gamma b} & \Gamma^2 \\ \parallel & & \downarrow \natural \\ \Gamma & & \Gamma \end{array} \quad , \quad (3)$$

where Γ^n denotes n iterations of the functor.

Definition 2.5. The *category of algebras*, $\bar{\mathcal{E}}^\Gamma$, for the monad $\Gamma : \mathcal{E} \rightarrow \mathcal{E}$ is a subcategory of \mathcal{E}^Γ such that the following diagrams commute for each object $A = (A, a)$ of $\bar{\mathcal{E}}^\Gamma$:

$$\begin{array}{ccc} \Gamma^2(A) & \xrightarrow{\Gamma(a)} & \Gamma(A) \\ \natural(A) \downarrow & & \downarrow a \\ \Gamma(A) & \xrightarrow{a} & A \end{array} \quad \begin{array}{ccc} A & \xrightarrow{b(A)} & \Gamma(A) \\ id(A) \searrow & & \downarrow a \\ & & A \end{array} \quad (4)$$

Example 2.3. For each monoid $M = (\mathbf{M}, \mathbf{m})$, an endofunctor Γ on **Set** sending a set \mathbf{X} to the set $\mathbf{M} \times \mathbf{X}$ is a monad. An object, $\mathbb{X} = (\mathbf{X}, \mathbf{x})$, in the category of algebras, $M\mathbf{Set}$, for this monad is a set, \mathbf{X} , with a left action, \mathbf{x} , of the monoid M , also referred to as an M -set. For each $a \in \mathbf{M}$, we can define a map $\mathbf{x}_a : \mathbf{X} \rightarrow \mathbf{X}$ by $\mathbf{x}_a(x) := \mathbf{x}(a, x), \forall x \in \mathbf{X}$. The arrows $(\mathbf{X}, \mathbf{x}) \rightarrow (\mathbf{X}', \mathbf{x}')$ are *equivariant* (i. e., preserving the action) functions $f : \mathbf{X} \rightarrow \mathbf{X}'$, making the following diagram commute:

$$\begin{array}{ccc} \mathbf{X} & \xrightarrow{f} & \mathbf{X}' \\ \mathbf{x}_a \downarrow & & \downarrow \mathbf{x}'_a \\ \mathbf{X} & \xrightarrow{f} & \mathbf{X}' \end{array} \quad (5)$$

The category of M -sets is of utmost importance in our exposition.

Example 2.4. An \mathbb{F} -algebra (a linear algebra over the field \mathbb{F}) is an example of an algebra for a Σ -functor on **Set** with $\mathbf{S} = \{\mathbf{0}, +, \cdot\} \cup \mathbb{F}$ and $\mathbf{s}(\mathbf{0}) = 0, \mathbf{s}(+) = 2, \mathbf{s}(\cdot) = 2, \mathbf{s}(r) = 1, \forall r \in \mathbb{F}$. For an unconventional description of \mathbb{F} -algebras, as vector spaces over \mathbb{F} with $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$ -tensors on them (*structure tensors*), crucial to our technical setup, see [20].

Definition 2.6. A complete regularly co-well-powered category with regular epi-mono factorizations is called *birkhoff* if it has enough regular projectives.

Remark 2.2. For a detailed view of birkhoff categories see [13].

Definition 2.7. A full subcategory of a Birkhoff category is called a *birkhoff variety* if it is closed under products, subobjects and quotients.

Definition 2.8. An endofunctor $\Gamma : \mathcal{E} \rightarrow \mathcal{E}$ is called a *variator* if it preserves regular epis, and the forgetful functor $U : \mathcal{E}^\Gamma \rightarrow \mathcal{E}$ has a left adjoint.

A real vector space V induces a natural manifold structure on its carrier. This manifold which we denote \mathcal{V} , is referred to as the *linear manifold canonically generated by V* . Since V and \mathcal{V} have the same carrier, there is a bijection $\mathcal{J}_V : \mathcal{V} \rightarrow V$. We use the normal (a, u, \dots) and bold $(\mathbf{a}, \mathbf{u}, \dots)$ fonts, to denote the elements of \mathcal{V} and V , respectively, e. g., $\mathcal{J}_V(a) = \mathbf{a}$. The tangent space $T_a\mathcal{V}$ is identified with V at each point $a \in \mathcal{V}$ via an isomorphism $\mathcal{J}_a^* : T_a\mathcal{V} \rightarrow V$ sending a tangent vector to the curve $\mu : \mathbb{R} \rightarrow \mathcal{V}, \mu(t) = a + tu$, at the point $\mu(0) = a \in \mathcal{V}$, to the vector $\mathbf{u} \in V$, with the “total” map $\mathcal{J}_V^* : T\mathcal{V} \rightarrow V$. The set of nonzero vectors of V constitutes a submanifold of \mathcal{V} , referred to as the *punctured manifold (of V)*, denoted \mathcal{V}° .

Definition 2.9. For a real vector space V and a linear map $\mathbf{F} : V \rightarrow V$, a vector field $\mathbf{f} : \mathcal{V} \rightarrow T\mathcal{V}$ on \mathcal{V} , such that the following diagram commutes

$$\begin{array}{ccc} \mathcal{V} & \xrightarrow{\mathbf{f}} & T\mathcal{V} \\ \mathfrak{d}_{\mathcal{V}} \downarrow & & \downarrow \mathfrak{d}_{\mathcal{V}}^* \\ V & \xrightarrow{\mathbf{F}} & V \end{array} \quad (6)$$

is called the *vector field canonically generated by \mathbf{F}* .

Remark 2.3. In particular, for a unital algebra \mathbb{A} , the linear manifold canonically generated by its underlying vector space A is denoted by \mathcal{A} and the punctured manifold by \mathcal{A}° .

Definition 2.10. For real vector spaces U, V , and a linear map $\mathbf{F} : U \rightarrow V$, the map $F : \mathcal{U} \rightarrow \mathcal{V}$, such that the following diagram commutes:

$$\begin{array}{ccc} \mathcal{U} & \xrightarrow{F} & \mathcal{V} \\ \mathfrak{d}_{\mathcal{U}} \downarrow & & \downarrow \mathfrak{d}_{\mathcal{V}} \\ U & \xrightarrow{\mathbf{F}} & V \end{array} \quad (7)$$

is called the *linear induction of \mathbf{F}* .

3 Quaternionic maps and hyperhamiltonian vector fields

Definition 3.1. For the quaternion algebra $\mathbb{H} = (H, \mathbf{H})$ a basis on the vector space H is called *canonical* if the components of the structure tensor \mathbf{H} are given by the entries of the following matrices

$$\begin{aligned} \mathbf{H}_{\alpha\beta}^0 &= \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 \end{pmatrix}, \quad \mathbf{H}_{\alpha\beta}^1 = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & -1 & 0 \end{pmatrix}, \\ \mathbf{H}_{\alpha\beta}^2 &= \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix}, \quad \mathbf{H}_{\alpha\beta}^3 = \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & -1 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix}. \end{aligned} \quad (8)$$

Remark 3.1. The set $\{\mathbf{i}\}$ of canonical bases (\mathbf{i}_β) is parametrized by the elements of $SO(3)$. We shall refer to a bijection $\Xi : SO(3) \rightarrow \{\mathbf{i}\}$ as an *array*.

Remark 3.2. For a set \mathbf{X} , the values of a map $f : \mathbf{X} \rightarrow \mathbb{H}$ can be decomposed in a canonical basis (\mathbf{i}_β) , producing an ordered quadruple (f_β) of real valued maps on \mathbf{X} which we call the *constituents* of f in the basis (\mathbf{i}_β) . We shall be careful to distinguish these from components of tensorial objects.

Let $\mathcal{M} = (M, \mathbf{g}, (\tilde{\omega}^p))$ be a hyperkähler manifold. Then, for an array $\Xi : SO(3) \rightarrow \{\mathbf{i}\}$, we can consider the ordered quadruple $(\mathbf{g}, \tilde{\omega}^1, \tilde{\omega}^2, \tilde{\omega}^3)$ as constituents $(\tilde{\omega}^\beta)$, where $\tilde{\omega}^0 := \mathbf{g}$, of a quaternion valued map $\tilde{\omega} : T\mathcal{M} \times T\mathcal{M} \rightarrow \mathbb{H}$ in the standard basis $\Xi(\mathbf{1})$, assigning to each ordered pair (\mathbf{u}, \mathbf{v}) of tangent vectors at each point $\phi \in \mathcal{M}$ a quaternion $\tilde{\omega}^\beta(\mathbf{u}, \mathbf{v})\mathbf{i}_\beta$, which allows us to define the constituents $\tilde{\omega}^p$ in every canonical basis (\mathbf{i}_β) . Similarly, we can assign the ordered quadruple (\mathcal{J}_β) , where \mathcal{J}_0 is the identity map on $T\mathcal{M}$, and \mathcal{J}_p is the complex structure corresponding to $\tilde{\omega}^p$, to each canonical basis (\mathbf{i}_β) , as constituents of the hypercomplex structure \mathcal{J} .

Definition 3.2. For an array Ξ and a hyperkähler manifold \mathcal{M} , the ordered pair $\Omega : (\tilde{\omega}, \mathcal{J})$ is called a *hyperkähler structure* on \mathcal{M} generated by Ξ . For a canonical basis (\mathbf{i}_β) the maps $\tilde{\omega}^p$ and \mathcal{J}_p are called the *symplectic* and *complex constituents* of Ω , respectively, in the basis (\mathbf{i}_β) .

Definition 3.3. A left module \mathbf{V} over \mathbb{H} is called a *(left) quaternionic vector space*.

Remark 3.3. A *right quaternionic vector space* is defined similarly, as well as the right versions of constructs based on it.

Definition 3.4. A map $\hat{\mathbf{F}} : \mathbf{V} \rightarrow \mathbf{V}$ is called a *(left) quaternion linear operator*, if

$$\hat{\mathbf{F}}(\mathbf{a}\phi) = \mathbf{a}\hat{\mathbf{F}}(\phi), \quad \forall \phi \in \mathbf{V}, \quad \forall \mathbf{a} \in \mathbb{H}.$$

Definition 3.5. A *(left) quaternionic hilbert space*, \mathbb{V} , is a quaternionic vector space, \mathbf{V} , together with a map $\langle \cdot | \cdot \rangle : \mathbf{V} \times \mathbf{V} \rightarrow \mathbb{H}$, called a *quaternionic hermitian inner product*, such that

$$\begin{aligned} \langle \phi | \psi + \xi \rangle &= \langle \phi | \psi \rangle + \langle \phi | \xi \rangle, \\ \langle \phi | \psi \rangle &= \overline{\langle \psi | \phi \rangle}, \quad \langle \mathbf{a}\phi | \psi \rangle = \mathbf{a}\langle \phi | \psi \rangle, \\ \|\phi\|^2 &:= \langle \phi | \phi \rangle \in \mathbb{R}, \quad \|\phi\|^2 > 0, \quad \forall \phi \neq \mathbf{0}, \\ &\quad \forall \phi, \psi, \xi \in \mathbf{V}, \forall \mathbf{a} \in \mathbb{H}, \end{aligned}$$

and the diagonal $\|\cdot\|$ induces a topology on \mathbb{V} , relative to which \mathbb{V} is separable and complete.

Definition 3.6. For a quaternionic hilbert space \mathbb{V} and a quaternion linear operator $\widehat{\mathbf{F}}$ on \mathbb{V} , its *quaternionic adjoint* (with respect to $\langle \cdot | \cdot \rangle$) is a quaternion linear operator $\widehat{\mathbf{F}}^\dagger$ on \mathbb{V} , such that

$$\langle \phi | \widehat{\mathbf{F}}(\psi) \rangle = \langle \widehat{\mathbf{F}}^\dagger(\phi) | \psi \rangle, \quad \forall \phi, \psi \in \mathbb{V}.$$

Definition 3.7. We refer to a quaternion linear operator $\widehat{\mathbf{F}}$ as *quaternionic (anti)hermitian* if it coincides with (the negative of) its quaternionic adjoint.

Remark 3.4. Given a basis, (\mathbf{e}_j) , on an n dimensional quaternionic hilbert space \mathbb{V} , and a canonical basis, (\mathbf{i}_β) , on H , \mathbb{V} induces a real $4n$ dimensional vector space, V , and the latter canonically generates a real linear $4n$ dimensional manifold $\mathcal{V}_{\mathbb{H}}$ and the punctured manifold $\mathcal{V}_{\mathbb{H}}^\circ$.

Definition 3.8. For an operator $\widehat{\mathbf{F}} : \mathbb{V} \rightarrow \mathbb{V}$ on a quaternionic hilbert space \mathbb{V} its *expectation operator* is a map $\widehat{F} : \mathbb{V} \rightarrow \mathbb{H}$ assigning to each $\phi \in \mathbb{V}$ a quaternion $\langle \phi | \widehat{\mathbf{F}}(\phi) \rangle$.

Lemma 3.1. For each quaternionic antihermitian operator, $\widehat{\mathbf{F}}$, its expectation operator \widehat{F} has the following property:

$$\widehat{F}(\phi) = \Im(\widehat{F}(\phi)), \quad \forall \phi \in \mathbb{V}. \quad (9)$$

Proof.

$$\langle \phi | \widehat{\mathbf{F}}(\phi) \rangle = \langle -\widehat{\mathbf{F}}(\phi) | \phi \rangle = -\langle \widehat{\mathbf{F}}(\phi) | \phi \rangle = -\overline{\langle \phi | \widehat{\mathbf{F}}(\phi) \rangle}. \quad (10)$$

Thus, for each $\phi \in \mathbb{V}$ the quaternion $\langle \phi | \widehat{\mathbf{F}}(\phi) \rangle$ coincide with the negative of its adjoint, which means that its real part is zero. \square

Definition 3.9. For a quaternionic antihermitian operator $\widehat{\mathbf{F}} : \mathbb{V} \rightarrow \mathbb{V}$ the linear induction $F : \mathcal{V}_{\mathbb{H}} \rightarrow \mathcal{H}$ of its expectation operator \widehat{F} is called the *expectation* of $\widehat{\mathbf{F}}$.

Definition 3.10. For a quaternion linear operator $\widehat{\mathbf{F}} : \mathbb{V} \rightarrow \mathbb{V}$ a vector field $\mathbf{f} : \mathcal{V}_{\mathbb{H}} \rightarrow T\mathcal{V}_{\mathbb{H}}$ canonically generated by $-\widehat{\mathbf{F}}$ is called the *hyperfield* of $\widehat{\mathbf{F}}$.

Remark 3.5. The set of the integral curves of the hyperfield of $\widehat{\mathbf{F}}$ can be formally represented by the following differential equation

$$\dot{\psi} = -\widehat{\mathbf{F}}(\psi). \quad (11)$$

Hyperfields are a generalization of *schrödinger vector fields* of geometric quantum mechanics [18]. Indeed, due to the simple relationship between eigenvalues of hermitian and antihermitian operators in the complex case we can use either kind to represent observables. If we take antihermitian operators, the Schrödinger equation has the form (11), with $\widehat{\mathbf{F}} = \widehat{\mathbf{H}}$, which defines the set of integral curves of the schrödinger vector field of the hamiltonian operator $\widehat{\mathbf{H}}$.

Given an array Ξ , the quaternionic hermitian product $\langle \cdot | \cdot \rangle$ induces a map $T\mathcal{V}_{\mathbb{H}} \times T\mathcal{V}_{\mathbb{H}} \rightarrow \mathbb{H}$ whose constituents in a canonical basis (\mathbf{i}_{β}) can be identified with the symplectic constituents in (\mathbf{i}_{β}) of a hyperkähler structure Ω on $\mathcal{V}_{\mathbb{H}}$ generated by Ξ . Similarly, the maps (\mathbf{i}'_{β}) defined by

$$\mathbf{i}'_{\beta}(\phi) := \mathbf{i}_{\beta}\phi, \quad \forall \phi \in \mathbb{V}$$

produce the complex constituents of Ω .

Example 3.1. The quaternion algebra \mathbb{H} is a quaternionic vector space. Together with a natural quaternionic hermitian inner product defined by

$$\langle \mathbf{a} | \mathbf{b} \rangle := \mathbf{a}\bar{\mathbf{b}}, \quad \forall \mathbf{a}, \mathbf{b} \in \mathbb{H}, \quad (12)$$

it is a quaternionic hilbert space. Therefore \mathcal{H} and \mathcal{H}° possess natural hyperkähler structures.

Definition 3.11. Let \mathcal{M} and \mathcal{N} be hyperkähler manifolds with hyperkähler structures $\Omega^{\mathcal{M}}$ and $\Omega^{\mathcal{N}}$, respectively, generated by an array Ξ . A smooth map $f : \mathcal{M} \rightarrow \mathcal{N}$ is called *quaternionic (regular)* if there exists an $SO(3)$ matrix \mathbf{B} such that

$$\sum_{p,q=1}^3 \mathbf{B}_{pq} \mathcal{J}_q^{\mathcal{N}} \circ df \circ \mathcal{J}_p^{\mathcal{M}} = df, \quad (13)$$

where $\mathcal{J}_p^{\mathcal{N}}$ and $\mathcal{J}_p^{\mathcal{M}}$ are the complex constituents, in a canonical basis $(\mathbf{i}_{\beta}) = \Xi(\mathbf{B})$, of the hyperkähler structures of \mathcal{M} and \mathcal{N} , respectively, and df is the differential of f .

Remark 3.6. Quaternionic maps generalize holomorphic functions of complex analysis (see e. g., [9]).

Definition 3.12. For a quaternionic map $f : \mathcal{M} \rightarrow \mathcal{H}$, its *hyperhamiltonian vector field* is a vector field \mathbf{f} on \mathcal{M} , such that

$$(df_0)(\mathbf{u}) = \mathbf{g}(\mathbf{f}, \mathbf{u}), \quad \forall \mathbf{u} \in \mathcal{M}[\frac{1}{0}], \quad (14)$$

where \mathbf{g} is the riemannian metric on \mathcal{M} , and df_0 is the differential of f_0 . The maps f and f_0 are referred to as the *generating map* and the *main generator* of \mathbf{f} , respectively.

Remark 3.7. Since f_0 is invariant under a canonical basis change, so is the definition of a hyperhamiltonian vector field.

Theorem 3.1. For an array Ξ and a quaternionic hilbert space \mathbb{V} let \mathbf{f} be the hyperhamiltonian vector field of a quaternionic map $f : \mathcal{V}_{\mathbb{H}} \rightarrow \mathcal{H}$, such that $\mathfrak{Im}(f)$ is the expectation of a quaternion antihermitian operator $\hat{\mathbf{F}}$ on \mathbb{V} . Then \mathbf{f} is the hyperfield of $\hat{\mathbf{F}}$, and for each canonical basis (\mathbf{i}_{β}) there exists an ordered triple (\mathbf{f}_p) of vector fields on $\mathcal{V}_{\mathbb{H}}$ such that

$$\mathbf{f} = \mathbf{f}_1 + \mathbf{f}_2 + \mathbf{f}_3, \quad (df_p)(\mathbf{u}) = \tilde{\omega}^p(\mathbf{f}_p, \mathbf{u}), \quad \forall \mathbf{u} \in \mathcal{V}_{\mathbb{H}}[\frac{1}{0}], \quad (15)$$

(no summation on p) where df_p is the differential of f_p , and $\tilde{\omega}^p$ is a symplectic constituent of the hyperkähler structure on $\mathcal{V}_{\mathbb{H}}$ generated by Ξ , in the basis (\mathbf{i}_{β}) .

Proof. The hyperfield of $\hat{\mathbf{F}}$ is clearly a hyperhamiltonian vector field whose generating map is f [18]. It was shown in [11] and [17] that given a quaternionic map f , the conditions (15) are satisfied for a unique vector field \mathbf{f} , and hence the hyperfield of $\hat{\mathbf{F}}$ coincides with \mathbf{f} . \square

4 Semantics

The observer theory outlined in [19] describes an observer as an *experient*, as opposed to an *occupant*, of the environment. This can be presented within a framework similar to what is known as the *initial algebra* and *final coalgebra* approach to syntax and semantics of formal languages ([1], [21]). The underlying idea is that perception and comprehension are somehow dual to

each other, and each *experience* can be considered as both a *percept* and a *concept*. This idea has its origin in logic and theoretical computer science where similar dualities are considered (a symbol and its meaning, syntax of a formal language and its semantics). We start with a category \mathcal{E} representing the *totality of experiences*, and an endofunctor Γ on \mathcal{E} interpreted as the *language of thought* of the experient (see [10] for a philosophical discussion). The categories of algebras, \mathcal{E}^Γ , and coalgebras, \mathcal{E}_Γ , for this endofunctor represent *perception* and *comprehension* of the experient, respectively. If the perception, \mathcal{E}^Γ , has an initial object, \mathbb{I} , the latter serves as the *syntax* of the experient's language of thought. Then an algebra, \mathbb{A} , for Γ is considered a *paradigm* or a *model* for the language of thought, and the unique arrow $\mathbb{I} \rightarrow \mathbb{A}$ as a *meaning function* or an *interpretation*.

Definition 4.1. An *experient*, \mathcal{E} , is an ordered pair (\mathcal{E}, Γ) , where \mathcal{E} is a birkhoff category, called the *metauniverse*, and $\Gamma : \mathcal{E} \rightarrow \mathcal{E}$ is a variator called the *construer*. The objects and arrows of \mathcal{E} are called *metaphenomena* and *metalinks*, respectively. \mathcal{E} -elements of metaphenomena are called *reflexors*. The category of algebras \mathcal{E}^Γ is called the *perception category*. Objects and arrows of \mathcal{E}^Γ are referred to as *paradigms* and *shifts*, respectively. An experient is *coherent* if the metauniverse is a topos. An experient is called *boolean* if the metauniverse is a boolean topos.

Remark 4.1. It follows from the Definition 4.1 that \mathcal{E}^Γ is also a birkhoff category (see [13], p. 125).

Remark 4.2. Intuitively, metaphenomena are *complex percepts* composed out of elementary ones (reflexors). For a coherent experient $\mathcal{E} = (\mathcal{E}, \Gamma)$, we are to think of the internal logic of \mathcal{E} as the *metallogic* of the experient. In particular, the metallogic of a boolean experient is boolean.

Definition 4.2. For a paradigm \mathbb{A} of an experient \mathcal{E} , and a natural number n , a *reality of rank n* is an ordered pair $\mathcal{R} = (\mathbb{A}, \mathbf{R})$, where \mathbf{R} is a subobject of \mathbb{A}^n . We refer to \mathbb{A} as the *underlying paradigm*, and \mathbf{R} is called the *ontology* of \mathcal{R} .

Remark 4.3. Intuitively, a reality of rank n is an n -ary relation on a collection of reflexors. From this point on we are interested exclusively in realities of rank 2, henceforth referred to simply as *realities*.

Definition 4.3. An *existence mode*, $\mathcal{E}(\mathfrak{V})$, of an experient $\mathcal{E} = (\mathcal{E}, \Gamma)$ is an ordered pair $(\mathcal{E}, \mathfrak{V})$, where \mathfrak{V} is a birkhoff variety of \mathcal{E}^Γ . A paradigm \mathbb{A} such

that it is (not) a \mathfrak{V} -object is called *(non)existent with respect to $\mathcal{E}(\mathfrak{V})$* . A shift $\mathbb{A} \rightarrow \mathbb{B}$ such that it is (not) a \mathfrak{V} -arrow is called *(im)possible with respect to $\mathcal{E}(\mathfrak{V})$* .

Remark 4.4. It should be noted that we thus consider every paradigm \mathbb{A} of an experient also a paradigm of the experient in a certain existence mode, although \mathbb{A} may be nonexistent with respect to the latter. Given an existence mode, $\mathcal{E}(\mathfrak{V})$, of an experient \mathcal{E} , we say that the experient *is in the mode \mathfrak{V}* , or that the experient *is the \mathfrak{V} -observer*.

5 \mathbb{F} -observers

Different existence modes possess different amounts of structure to allow for a definition of notions that we normally associate with observers. We shall focus on a class of boolean experients whose metauniverse is **Set**, and the construer is a Σ -functor for the following signature:

$$\Sigma = (\mathbf{S}, \mathbf{s}); \quad \mathbf{S} = \{+, \cdot, \mathbf{0}\} \cup \mathbb{F}, \quad \mathbf{s}(+) = 2, \\ \mathbf{s}(\cdot) = 2, \quad \mathbf{s}(\mathbf{0}) = 0, \quad \mathbf{s}(r) = 1, \quad \forall r \in \mathbb{F}, \quad (16)$$

where \mathbb{F} is a field. They are introduced implicitly in [19], where a particular existence mode, an $\text{Alg}\{\mathbb{F}\}$ -observer, where $\text{Alg}\{\mathbb{F}\}$ is the category of \mathbb{F} -algebras, is studied. $\text{Alg}\{\mathbb{F}\}$ -observers are sufficiently fine structured to define the fundamental notion of a *temporal reality*, and at the same time they are relatively simple: their metaphenomena and reflexors are sets and set elements, respectively. For the rest of the paper we shall deal exclusively with $\text{Alg}\{\mathbb{F}\}$ -observers, to whom we henceforth refer simply as \mathbb{F} -observers.

Definition 5.1. For an existent paradigm \mathbb{A} of an \mathbb{F} -observer the underlying vector space A is called the *sensory domain* of \mathbb{A} , with the principal inner products of \mathbb{A} referred to as *sensory forms* of the paradigm. A basis on A is called a *sensory basis* of the paradigm. The dual vector space A^* is called the *ether domain* of \mathbb{A} , with the elements called *ether forms*. The *motor domain* of \mathbb{A} is the multiplicative subgroupoid, $M_{\mathbb{A}} = (\mathbf{M}_{\mathbb{A}}, \iota, *)$, of \mathbb{A} , generated by the set of nonzero reflexors of the paradigm \mathbb{A} . We refer to elements of $M_{\mathbb{A}}$ as *effectors*. An existent finite dimensional paradigm, \mathbb{A} , is called *rational* if its motor domain is a monoid; otherwise \mathbb{A} is called *irrational*. A paradigm is called *transient* if it is neither rational nor irrational. The set \mathcal{A}^\bullet of invertible reflexors of a rational paradigm \mathbb{A} is called the *perception domain* of \mathbb{A} .

Remark 5.1. For a rational paradigm \mathbb{A} of an \mathbb{F} -observer, the perception domain \mathcal{A}^\bullet is a group, and the ontology, \mathbf{R} , of a reality $\mathcal{R} = (\mathbb{A}, \mathbf{R})$ is a binary relation on the carrier of \mathbb{A} .

Definition 5.2. A reality of an \mathbb{F} -observer is called *immanent* if its underlying paradigm is existent and its ontology is a partial order. Otherwise the reality is called *transcendent*.

Definition 5.3. For an \mathbb{F} -observer, an immanent reality (\mathbb{F}, \preceq) is called a *temporal template* if \mathbb{F} is an ordered field with a complete linear order \preceq .

Remark 5.2. Not every existence mode has a temporal template. For instance, complex numbers, \mathbb{C} , do not admit linear orders ([15], p. 304). Therefore the \mathbb{C} -observer has no temporal templates.

Definition 5.4. For a rational paradigm \mathbb{A} of an \mathbb{F} -observer the \mathbb{A} -universe is the category of $M_{\mathbb{A}}$ -sets, $M_{\mathbb{A}}\mathbf{Set}$ (see Example 2.3), with objects and arrows called \mathbb{A} -phenomena and \mathbb{A} -links, respectively. For an \mathbb{A} -phenomenon $\mathbb{X} = (\mathbf{X}, \mathbf{x})$, the metaphenomenon \mathbf{X} is called the *propensity realm*, with elements called *propensity modes* of \mathbb{X} . Each metalink $\mathbf{X} \rightarrow A$, where A is the carrier of \mathbb{A} , is referred to as an *attribute* of \mathbb{X} .

Remark 5.3. We refer to the internal logic of the topos $M_{\mathbb{A}}\mathbf{Set}$ as the *operational logic* of the \mathbb{F} -observer *with respect to* \mathbb{A} , or as the *logic* of the \mathbb{A} -universe.

Definition 5.5. For each \mathbb{A} -phenomenon $\mathbb{X} = (\mathbf{X}, \mathbf{x})$, the \mathcal{A}^\bullet -set $(\mathbf{X}, \bar{\mathbf{x}})$, where $\bar{\mathbf{x}} : \mathcal{A}^\bullet \times \mathbf{X} \rightarrow \mathbf{X}$ is the restriction of \mathbf{x} to \mathcal{A}^\bullet , is called the *perceptible part* of \mathbb{X} . For each $\phi \in \mathbf{X}$ the orbits, W_ϕ and \overline{W}_ϕ , of ϕ , with respect to the actions of $M_{\mathbb{A}}$ and \mathcal{A}^\bullet , respectively, are called an *existence mode* and a *presence mode* of \mathbb{X} , respectively.

Remark 5.4. In other words, W_ϕ and \overline{W}_ϕ are the sets

$$\begin{aligned} W_\phi &= \{\psi \in \mathbf{X} \quad : \quad \psi = \mathbf{x}(\xi, \phi), \quad \forall \xi \in M_{\mathbb{A}}\}, \\ \overline{W}_\phi &= \{\psi \in \mathbf{X} \quad : \quad \psi = \bar{\mathbf{x}}(\xi, \phi), \quad \forall \xi \in \mathcal{A}^\bullet\}. \end{aligned} \quad (17)$$

Intuitively, each presence mode of an \mathbb{A} -phenomenon is the perceptible part of one of its existence modes.

Definition 5.6. An \mathbb{A} -phenomenon \mathbb{X} , together with a map $\sigma : \overline{W} \rightarrow \mathcal{A}^\bullet$ for each presence mode \overline{W} , is called a *stable phenomenon* if each σ is a bijection. We refer to σ as a *proper view* of \overline{W} . For a stable phenomenon, the propensity modes $\phi \in (W_\phi \setminus) \overline{W}_\phi$ are called *(im)perceptible*.

Definition 5.7. For an \mathbb{F} -observer, a rational paradigm \mathbb{A} is *consistent* if the \mathbb{A} -universe is a boolean topos; a consistent paradigm of maximal dimensionality is called a *home* paradigm of the \mathbb{F} -observer.

Remark 5.5. Intuitively, the consistency condition requires the logic of the \mathbb{A} -universe to match the logic of the metauniverse (the metalogic of the \mathbb{F} -observer). \mathbb{F} -observers without home paradigms, referred to as *Wanderers*, may or may not be of interest, but our main concern will be precisely with home paradigms, and more specifically with home paradigms of the \mathbb{R} -observer and their \mathbb{A} -universes, due to the following result.

Theorem 5.1 (Trifonov, 1995). *Every home paradigm of the \mathbb{R} -observer is isomorphic to the quaternion algebra \mathbb{H} with a family of minkowski sensory forms.*

Definition 5.8. For an \mathbb{F} -observer, a reality $\mathcal{R} = (\mathbb{A}, \mathbf{R})$ is called *stable* if it is immanent and \mathbb{A} is a rational paradigm; otherwise the reality is called *unstable* (or *virtual*).

Remark 5.6. Given a stable reality $\mathcal{R} = (\mathbb{A}, \mathbf{R})$ we refer to the logic of the \mathbb{A} -universe also as the *logic of \mathcal{R}* .

Definition 5.9. For an \mathbb{F} -observer with a temporal template (\mathbb{F}, \preceq) , a reality $\mathcal{R} = (\mathbb{A}, \mathbf{R})$, together with an \mathbb{F} -valued map $\mathsf{T} : \mathbb{A} \rightarrow \mathbb{F}$, is called a *temporal reality* if it is stable and

$$a\mathbf{R}b \iff (\mathsf{T}(a) \preceq \mathsf{T}(b) \wedge a \neq b) \vee (a = b), \forall a, b \in \mathbb{A}. \quad (18)$$

Otherwise the reality is called *atemporal*. The ontology of a temporal reality is called its *temporal order*, and the map T is referred to as the *global time* of the reality. The *perceptible time* of \mathcal{R} is the restriction, $\mathcal{T} : \mathcal{A}^\bullet \rightarrow \mathbb{F}$, of T to the perception domain.

Remark 5.7. It should be emphasized that a temporal reality is defined only with respect to a certain temporal template. Some \mathbb{F} -observers may have several temporal templates, and some may have none. For example, since

the \mathbb{C} -observer has no temporal templates, all realities of such an observer are atemporal. It is easy to see that a temporal template and a global time uniquely determine the temporal order of \mathcal{R} .

Definition 5.10. For an \mathbb{F} -observer and a presence mode, \overline{W} , of his stable \mathbb{A} -phenomenon, the pullback, $\mathcal{T}_{\overline{W}} := \mathcal{T} \circ \sigma$, of the perceptible time \mathcal{T} under the proper view σ is referred to as the *perceptible time of \overline{W}* .

Definition 5.11. For an \mathbb{F} -observer, let \mathbb{X} be a stable \mathbb{A} -phenomenon, $\mathcal{R} = (\mathbb{A}, \mathbf{R})$ a temporal reality, and T a map $\mathbf{X} \rightarrow \mathbb{F}$. An ordered triple $\mathbf{X} = (\mathbb{X}, \mathcal{R}, T)$ is called a *realization (of \mathbb{X} in \mathcal{R})* if the following diagram commutes for each \overline{W} ,

$$\begin{array}{ccc} \overline{W} & \xrightarrow{\sigma} & \mathcal{A}^\bullet \\ j \downarrow & \searrow \mathcal{T}_{\overline{W}} & \downarrow \mathcal{T} \\ \mathbf{X} & \xrightarrow{T} & \mathbb{F} \end{array}$$

where j is the inclusion map. We refer to \mathbb{X} , \mathcal{R} and T as the *underlying phenomenon*, the *background reality* and the *ambient time* of the realization, respectively.

6 Observers

Due to the results of [19] and [20], in the remainder of the paper we shall deal exclusively with the \mathbb{R} -observer, henceforth referred to simply as the *observer*. If not mentioned explicitly, it is assumed in the following that the constructs under consideration always refer to the observer.

Lemma 6.1. *Any rational paradigm of the observer is a unital algebra.*

Proof. Since nonzero elements of \mathbb{A} obey associative multiplication, nonassociativity can occur only in the permutations of $(\mathbf{a}\mathbf{b})\mathbf{0}$, which is impossible since $\mathbf{b}\mathbf{0} = \mathbf{0}, \forall \mathbf{b} \in \mathbb{A}$. Thus, \mathbb{A} is associative, finite dimensional, and the identity of the motor domain is the identity of \mathbb{A} . Therefore it is unital. \square

Corollary 6.1. *The perception domain \mathcal{A}^\bullet of a rational paradigm \mathbb{A} is a lie group with respect to the multiplication of \mathbb{A} .*

Definition 6.1. For a rational paradigm \mathbb{A} , the linear manifold \mathcal{A} , canonically generated by the sensory domain A is called the *sensory manifold* of \mathbb{A} , and each reflexor $a \in \mathcal{A}$ is called a *viewpoint*. Viewpoints $a \in (\mathcal{A} \setminus) \mathcal{A}^\bullet$ are called *(im)proper*.

Definition 6.2. For a rational paradigm \mathbb{A} , a reflexor $\mathbf{u} \in A$, and a proper viewpoint $a \in \mathcal{A}^\bullet$, the integral curve, through a , of the left invariant vector field generated by \mathbf{u} is called a (\mathbf{u}, a) -vista.

Remark 6.1. Intuitively, (\mathbf{u}, a) -vistas indicate naturally distinguished directions within the perception domain.

Lemma 6.2. *The observer has a unique temporal template.*

Proof. Indeed, there is a unique complete linear order on \mathbb{R} , namely the standard order \leq (see, e. g., [4], p. 245). Thus, (\mathbb{R}, \leq) is unique. \square

Remark 6.2. The previous result makes it unnecessary to mention the temporal order explicitly, and we use the simplified notation $\mathcal{R} = (\mathbb{A}, \mathbb{T})$ for a temporal reality of the observer.

Remark 6.3. It is shown in [19] that besides the home paradigm, the observer has exactly two (up to an \mathbb{R} -algebra isomorphism) consistent paradigms, namely the one dimensional \mathbb{R} -algebra of reals, \mathbb{R} , and the two dimensional \mathbb{R} -algebra of complex numbers, \mathbb{C} , both subalgebras of \mathbb{H} .

Definition 6.3. A reality is called *robust* if it is temporal and there exists a principal metric, \mathcal{T} , on the perception domain \mathcal{A}^\bullet of the underlying paradigm with the perceptible time \mathcal{T} as its generating function. Given a robust reality $\mathcal{R} = (\mathbb{A}, \mathbb{T})$, the structure field of \mathcal{A}^\bullet is called the *structure (field)* of the reality, and we refer to $d\mathcal{T}$ and \mathcal{T} as the *ether (field)*, and the *metric* of \mathcal{R} , respectively. The ordered pair $\mathcal{S} = (\mathcal{A}^\bullet, \mathcal{T})$ is called the *spacetime* of \mathcal{R} .

Definition 6.4. A realization $\mathbf{X} = (\mathbb{X}, \mathcal{R}, T)$ is called *robust* if the background reality is robust, and the perceptible part of the underlying phenomenon \mathbb{X} is a principal \mathcal{A}^\bullet -bundle (\mathbf{X}) , such that the propensity realm \mathbf{X} is its total space and each proper view $\sigma : \overline{W} \rightarrow \mathcal{A}^\bullet$ is a fiber diffeomorphism. The dimensionality of \mathbf{X} is referred to as the *rank* of \mathbf{X} . For a presence mode, \overline{W} , of the underlying phenomenon the pullback $\mathcal{T}_{\overline{W}}$, of the metric of the background reality under the proper view σ is called the *metric* of \overline{W} . The ordered pair $\mathcal{W} = (\overline{W}, \mathcal{T}_{\overline{W}})$ is referred to as a *(possible) world* of \mathbf{X} . The bundle (\mathbf{X}) is called the *monocosm* of the realization.

7 Dynamical systems

Definition 7.1. A realization $\mathbf{X} = (\mathbb{X}, \mathcal{R}, T)$ is called a *dynamical system* if it is robust and its propensity realm is a riemannian manifold $\mathcal{X} = (\mathbf{X}, \mathbf{g})$. The riemannian metric \mathbf{g} is referred to as the *propensity metric* of \mathbf{X} .

Remark 7.1. There is a natural connection on the monocosm (\mathcal{X}) of a dynamical system: the horizontal space at any point ψ is defined as the set of tangent vectors orthogonal to the world \mathcal{W}_ψ with respect to the propensity metric. We refer to this connection as the *fundamental connection* of the dynamical system.

Definition 7.2. For a dynamical system $\mathbf{X} = (\mathbb{X}, \mathcal{R}, T)$ a *perceptible* is a smooth map $f : \mathcal{X} \rightarrow \mathcal{A}^\bullet$. A *temporal evolution* of a dynamical system \mathbf{X} is an integral curve of a vector field \mathbf{f}_T on \mathcal{X} , called the *temporal evolution vector field* of \mathbf{X} , such that

$$(dT)(\mathbf{u}) = \mathbf{g}(\mathbf{f}_T, \mathbf{u}), \quad \forall \mathbf{u} \in \mathcal{X}[\begin{smallmatrix} 1 \\ 0 \end{smallmatrix}], \quad (19)$$

The propensity realm of a dynamical system is referred to as its *state space*, and propensity modes are called *states*. A state ψ such that the vector $\mathbf{f}_T(\psi)$ is vertical is called the *proper* state of \mathbf{X} , and the possible world \mathcal{W}_ψ is called an *accessible world*.

Remark 7.2. A perceptible is a smooth restriction of an attribute of the underlying phenomenon to the perception domain. Intuitively, a temporal evolution of a dynamical system is the motion of the observer's proper viewpoint across possible worlds of the system along its temporal evolution vector field. At each point of an evolution the observer encounters a possible world, a diffeomorphically perturbed copy of the spacetime of the background reality, which contains perceptible information about the system.

Definition 7.3. For a dynamical system \mathbf{X} , an ordered triple (f, ϕ, ψ) , where f is a perceptible and ϕ, ψ are states, is called an *f-observation*. The states ϕ and ψ are called the *initial* and the *final* states, and the worlds \mathcal{W}_ϕ and \mathcal{W}_ψ are called the *source* and the *target* worlds of the *f-observation*, respectively. The *propensity* $\rho(\phi, \psi) \in \mathbb{R} \cup \{\infty\}$ of an *f-observation* (f, ϕ, ψ) is defined by

$$\rho(\phi, \psi) := \begin{cases} \infty & : \mathcal{W}_\phi = \mathcal{W}_\psi \\ d^{-1} & : \mathcal{W}_\phi \neq \mathcal{W}_\psi \end{cases}, \quad (20)$$

where d is the length of the shortest geodesic between ϕ and ψ .

Remark 7.3. Intuitively, propensity roughly quantifies accessibility of the target world - the father away, the less accessible it is.

8 Cosmologies

Remark 8.1. A left invariant vector field $\hat{\mathbf{u}}$ on \mathcal{H}° , generated by a vector $\mathbf{u} \in H$ with the components (u^β) in a canonical basis (\mathbf{i}_β) , assigns to each point $a \in \mathcal{H}^\circ$ with canonical coordinates (w, x, y, z) a vector $\hat{\mathbf{u}}(a) \in T_a\mathcal{H}^\circ$ with the components $\hat{u}^\beta(a) = (\mathbf{a}\mathbf{u})^\beta$ in the basis $(\partial_w, \partial_x, \partial_y, \partial_z)(a)$ on $T_a\mathcal{H}^\circ$:

$$\begin{aligned}\hat{u}^0(a) &= wu^0 - xu^1 - yu^2 - zu^3, & \hat{u}^1(a) &= wu^1 + xu^0 + yu^3 - zu^2, \\ \hat{u}^2(a) &= wu^2 - xu^3 + yu^0 + zu^1, & \hat{u}^3(a) &= wu^3 + xu^2 - yu^1 + zu^0.\end{aligned}\quad (21)$$

Definition 8.1. A robust reality is called a *cosmology* if its underlying paradigm is isomorphic to the home paradigm of the observer.

Remark 8.2. As follows from Theorem 4.1 of [20], the choice of cosmologies of the observer is extremely limited. In fact, there is a unique, up to the functional variable \mathbb{T} , cosmology, (\mathbb{H}, \mathbb{T}) . Let us review its basic properties.

1. The perception domain \mathcal{H}° of the underlying paradigm \mathbb{H} is the lie group of nonzero quaternions with the $\mathbb{R} \times \mathbf{S}^3$ topology, the product of the real line and a three-sphere.
2. The spacetime $\mathcal{S} = (\mathcal{H}^\circ, \mathcal{T})$ of the cosmology is a smooth four dimensional manifold with a closed FLRW metric.
3. Given a canonical sensory basis (\mathbf{i}_β) and, for a differentiable function $R : \mathbb{R} \rightarrow \mathbb{R} \setminus \{0\}$, a system of natural spherical coordinates $(\eta, \chi, \theta, \varphi)$ on \mathcal{H}° , related to the canonical coordinates by

$$\begin{aligned}w &= R(\eta) \cos(\chi), & x &= R(\eta) \sin(\chi) \sin(\theta) \cos(\varphi), \\ y &= R(\eta) \sin(\chi) \sin(\theta) \sin(\varphi), & z &= R(\eta) \sin(\chi) \cos(\theta),\end{aligned}$$

the metric has the following components in the spherical frame $(\partial_\eta^R, \partial_\chi^R, \partial_\theta^R, \partial_\varphi^R)$

$$\begin{aligned}\mathcal{T}_{\alpha\beta} &= \text{diag}(1, -\mathbf{a}^2, -\mathbf{a}^2 \sin^2 \chi, -\mathbf{a}^2 \sin^2 \chi \sin^2 \theta), & \mathbf{a} &:= \sqrt{|\dot{\mathcal{T}}|}, \\ & \text{with} & R &= \exp \int \frac{d\eta}{\pm \sqrt{|\dot{\mathcal{T}}|}}.\end{aligned}\quad (22)$$

4. The perceptible time \mathcal{T} is a monotonous function of η .
5. The structure field of the cosmology has the following components in the frame $(\partial_\eta^R, \partial_\chi^R, \partial_\theta^R, \partial_\varphi^R)$:

$$\begin{aligned}\mathcal{H}_{\alpha\beta}^0 &= \begin{pmatrix} \lambda & 0 & 0 & 0 \\ 0 & -\lambda^{-1} & 0 & 0 \\ 0 & 0 & -\lambda^{-1} \sin^2 \chi & 0 \\ 0 & 0 & 0 & -\lambda^{-1} \sin^2 \chi \sin^2 \theta \end{pmatrix}, \\ \mathcal{H}_{\alpha\beta}^1 &= \begin{pmatrix} 0 & \lambda & 0 & 0 \\ \lambda & 0 & 0 & 0 \\ 0 & 0 & 0 & \sin^2 \chi \sin \theta \\ 0 & 0 & -\sin^2 \chi \sin \theta & 0 \end{pmatrix}, \\ \mathcal{H}_{\alpha\beta}^2 &= \begin{pmatrix} 0 & 0 & \lambda & 0 \\ 0 & 0 & 0 & -\sin \theta \\ \lambda & 0 & 0 & 0 \\ 0 & \sin \theta & 0 & 0 \end{pmatrix}, \quad \mathcal{H}_{\alpha\beta}^3 = \begin{pmatrix} 0 & 0 & 0 & \lambda \\ 0 & 0 & 1/\sin \theta & 0 \\ 0 & -1/\sin \theta & 0 & 0 \\ \lambda & 0 & 0 & 0 \end{pmatrix},\end{aligned}$$

where $\lambda := \dot{R}/R$.

6. The ether field of the cosmology has the following components in the frame $(\partial_\eta^R, \partial_\chi^R, \partial_\theta^R, \partial_\varphi^R)$:

$$d\mathcal{T} = (\dot{\mathcal{T}}, 0, 0, 0).$$

7. For a canonical sensory basis (\mathbf{i}_β) and the corresponding canonical coordinate system (w, x, y, z) , let \mathbf{u} be a reflexor with the components (u^β) in (\mathbf{i}_β) , and a - a proper viewpoint with coordinates $(\bar{w}, \bar{x}, \bar{y}, \bar{z})$. Then the (\mathbf{u}, a) -vista can be computed by solving the system of differential equations (21) with a parameter t :

$$\begin{aligned}w(t) &= \exp(u^0 t) \left(\frac{-u^1 \bar{x} - u^2 \bar{y} - u^3 \bar{z}}{\omega} \sin \omega t + \bar{w} \cos \omega t \right) \\ x(t) &= \exp(u^0 t) \left(\frac{u^1 \bar{w} - u^2 \bar{z} + u^3 \bar{y}}{\omega} \sin \omega t + \bar{x} \cos \omega t \right) \\ y(t) &= \exp(u^0 t) \left(\frac{u^1 \bar{z} + u^2 \bar{w} - u^3 \bar{x}}{\omega} \sin \omega t + \bar{y} \cos \omega t \right) \\ z(t) &= \exp(u^0 t) \left(\frac{-u^1 \bar{y} + u^2 \bar{x} + u^3 \bar{w}}{\omega} \sin \omega t + \bar{z} \cos \omega t \right), \quad (23)\end{aligned}$$

where $\omega := \sqrt{(u^1)^2 + (u^2)^2 + (u^3)^2}$.

Remark 8.3. The theory of the observer we have developed so far is left invariant (utilizing left invariant vector fields on perception domains). It is easy to show that the metric of the right invariant cosmology coincide with (22), but the (\mathbf{u}, a) -vistas are different. This can be used, in principle, by the observer to determine the “chirality” of his contemporary reality.

9 Physical systems

Definition 9.1. A dynamical system $\mathbf{X} = (\mathbb{X}, \mathcal{R}, T)$ is called a *physical system* if \mathcal{R} is a cosmology and the state space is a hyperkähler manifold.

Definition 9.2. For a physical system $\mathbf{X} = (\mathbb{X}, \mathcal{R}, T)$, a quaternionic regular perceptible f is called an *observable*. For an observable f , we refer to its hyperhamiltonian vector field \mathbf{f} as the *f-field*. A state ψ such that the vector $\mathbf{f}(\psi)$ is vertical is called an *f-proper* state of \mathbf{X} . A possible world \mathcal{W} is called *f-(in)accessible* iff there is (not) an *f-proper* state ψ , such that $\mathcal{W} = \mathcal{W}_\psi$. For each *f-proper* state ψ the value $f(\psi)$ is called a *relative perceptible property* of \mathbf{X} .

Remark 9.1. The above definition generalizes the notions of GQM, where points at which the schrödinger vector field of an observable becomes vertical, and the corresponding values of f parametrize the eigenvectors and eigenvalues of $\widehat{\mathbf{F}}$, respectively [18].

Definition 9.3. For a physical system $\mathbf{X} = (\mathbb{X}, \mathcal{R}, T)$, its *hamiltonian* is an observable h such that the temporal evolution vector field of \mathbf{X} coincides with the h -field.

Remark 9.2. A physical system can be thought of as a *sufficiently smooth fine-graining* of a cosmology. It is a natural generalization of the notion of a quantum system of GQM.

Definition 9.4. For a physical system, an *f-observation* (f, ϕ, ψ) is called *successful* if f is an observable, the propensity $\rho(\phi, \psi)$ exists, and the target world \mathcal{W}_ψ is *f-accessible*, in which case we refer to \mathcal{W}_ψ as the *actual world* of the *f-observation*. Otherwise the *f-observation* is called *failed* (or *unsuccessful*), and the world \mathcal{W}_ψ is called *virtual*.

Remark 9.3. A successful f -observation is also referred to as a *measurement*.

Definition 9.5. For a measurement (f, ϕ, ψ) its *result* is an ordered pair $(\mathcal{W}_\psi, \mathcal{T}[\psi])$, where \mathcal{W}_ψ is the actual world and $\mathcal{T}[\psi]$ is the level set of the perceptible time of \mathcal{W}_ψ containing ψ . We refer to $\mathcal{T}[\psi]$ as the *hypersurface of the present*. The value $f(\psi)$ is called a *relative observable property* of the physical system.

Remark 9.4. Intuitively, the final state of an f -measurement marks the “landing spot” of the observer (or, more correctly, of his proper viewpoint) in a (target) world whose properties may differ, in a strictly defined sense, from the respective properties of the source world. Propensity carries information about the “likelihood” of the “collapse” of ϕ to ψ : the farther away ψ is from ϕ , the less likely it is that the final state is ψ . We are to think of a relative observable property as a generalization of a non-normalized eigenvalue of an observable in CQM. The main difference between the two notions is this: instead of a single real number it is an element of the quaternion algebra, which, given a canonical sensory basis, is an ordered quadruple of real numbers, the first of which can be used to represent the “landing” moment in the ambient time of the system, and the other three - to quantify various features of the system. Indeed, for a measurement to be a meaningful procedure, the time of its occurrence must be known to the observer. Even then, if a measurement of, say, a position of a particle in CQM results in a particular value of one of the coordinates, the position of the particle is still unknown unless the other two coordinates are known.

Definition 9.6. A physical system is called a *hyperquantum system* if its monocosm is a hyperquantum bundle $(\mathcal{V}_{\mathbb{H}}^\circ)$ over a quaternionic hilbert space \mathbb{V} , and the imaginary part $\mathfrak{Im}(h)$ of its hamiltonian coincides with the restriction to $\mathcal{V}_{\mathbb{H}}^\circ$ of the expectation of a quaternionic antihermitian operator \widehat{H} on \mathbb{V} .

Remark 9.5. It seems tempting to obtain quantum systems of GQM by demanding the existence of a canonical sensory basis in which the hamiltonian has a unique nonzero constituent h_p . However, this would not be quite correct because within our framework the underlying paradigm of such systems would correspond to the two dimensional consistent (boolean) paradigm \mathbb{C} , and their background reality is not a cosmology. In this sense quantum systems are a *degenerate* case of hyperquantum systems: two out of four dimensions are collapsed in each possible world.

Definition 9.7. A dynamical system is called a *quantum system* if its background reality is (\mathbb{C}, \mathbb{T}) , its monocism is a quantum bundle $(\mathcal{V}_{\mathbb{C}}^{\circ})$ over a complex hilbert space \mathbb{V} , and the complex imaginary part of its hamiltonian coincides with the restriction to $\mathcal{V}_{\mathbb{C}}^{\circ}$ of the expectation of a complex antihermitian operator $\widehat{\mathbf{H}}$ on \mathbb{V} .

Remark 9.6. It is a standard result in GQM that a schrödinger evolution of a quantum system is also a hamiltonian evolution with the expectation of $\widehat{\mathbf{H}}$ as its generating function [18], so the above definition is equivalent to the description of a quantum system in GQM. For an f -measurement (f, ϕ, ψ) of a quantum system the propensity $\rho(\phi, \psi)$ can be expressed in terms of probability of obtaining a particular result ([6] and references therein).

Example 9.1. The *Old World* Υ . The monocism of Υ is the *degenerate* hyperquantum bundle with a single possible world, hence the source, target and actual worlds coincide for each measurement, and the ambient time of Υ is the perceptible time of the background cosmology. A temporal evolution of the system is orthogonal to the level sets of the perceptible time with respect to the propensity metric of Υ . Since the evolution vector field is vertical everywhere, every state of the system is proper. For each measurement of Υ the metric of its actual world is the metric of the background cosmology. In conventional terms this hyperquantum system seems to correspond to the classical coarse-grained view of the universe - an observer at rest relative to CMB in the spacetime of a spatially closed FLWR cosmology.

10 Summary

As we mention in the introduction, the technical purpose of the paper is to provide *formal definitions* of observer related notions which are normally considered too ambiguous for constructive discussion within mainstream physics. Below is an informal overview of some of them.

The *observer* is represented by an *existence mode* of a *boolean experient*, and is capable of perceiving various *realities*, each based on a *paradigm*. In some realities the observer tends to distinguish *dynamical systems*, collections of experiences stable in a strictly defined sense. Dynamical systems spend most of their *ambient time* roaming their *possible worlds* according to the equation (19) which is the main dynamical equation of the modification. An *observation* of a dynamical system perturbs its evolution resulting occa-

sionally in a creation of an *observable property* of the system with respect to its *actual world*. For reasons that are beyond the scope of this theory, the contemporary *operational logic* of the observer seems to be bivalent boolean (*Assertion 1*), and hence the largest immediate environment conforming to this requirement corresponds to a *robust reality* of his *home paradigm* (a *cosmology*). Then the kinematic axioms of GR follow: the spacetime of the cosmology is a smooth manifold, because it is a lie group, its dimensionality is indeed four, and it has a lorentzian metric of a very special type (closed FLRW). It is curious that the requirement of booleanity alone is sufficient, and bivalence follows (see [12], p. 121). The internal mathematics of the \mathbb{H} -universe, although boolean, is nonclassical: an important version of the axiom of choice fails in the topos $\mathcal{H}^\circ \mathbf{Set}$ (see [12], p. 301), making the basic tool for obtaining, say, countable additivity of the Lebesgue measure unavailable to the observer. Since spacetime acquires a locally compact lie group structure, the observer can use the Haar measure whose properties are less dependent on the axiom of choice and can be described constructively ([7], [3]). The nonstandard integration over spacetime may have some application to the problem of apparently non-Newtonian behavior of large structures in contemporary observational astrophysics (see [16] and references therein).

Acknowledgments. The author is grateful to the reviewers whose comments helped reduce the volume and improve clarity of the exposition.

References

- [1] Aczel, P. (1997). *Lectures on Semantics*: The initial algebra and final coalgebra perspectives, in *Logic of Computation*, edited by H. Schwichtenberg, Springer.
- [2] Adler, S. L. (1995). *Quaternionic Quantum Mechanics and Quantum Fields*, Oxford University Press, Oxford, UK.
- [3] Alfsen, E. M. (1963). *Math. Scand.*, **12**, 106-116.
- [4] Balcar, B., Jech, T. (2006). *Bull. of Symb. Logic*, **12** (2), 241-266.
- [5] Block, N., Flanagan, O., Güzeldere, G. (1997). *The Nature of Consciousness*: Philosophical Debates, MIT Press, Cambridge, MA.
- [6] Brody, D. C., Hughston L. P. (2001). *J. of Geom. and Phys.*, **38** 19-53.

- [7] Cartan, H. (1940). C. R. Acad. Sci. Paris, **211**, 759-762.
- [8] Chalmers, D. (1996). *The Conscious Mind*, Oxford University Press, New York, NY.
- [9] Chen, J., Li, J. (2000). *J. of Diff. Geom.* **55**, 355-384.
- [10] Fodor, J. A. (1975). *The Language of Thought*, Harvard University Press, Cambridge, MA.
- [11] Gaeta, G., Morando, P. (2002). *J. of Phys.*, **A35**, 3925-3943.
- [12] Goldblatt, R. (1984). *Topoi*, revised edition, in *Studies in Logic and the Foundations of Mathematics*, Vol. **98**, North Holland, New York, NY.
- [13] Hughes, J. (2001). *A study of categories of algebras and coalgebras*, PhD Thesis, Carnegie Mellon University.
- [14] Kibble, T. W. B. (1979). *Comm. in Math. Phys.*, **65**, 189-201.
- [15] Курош, А. Г. (1973). Лекции по Общей Алгебре, Второе издание, Наука, Москва.
- [16] Massey, R., et al (2007). [astro-ph/0701594].
- [17] Morando, P., Tarallo, M. (2003). *Mod. Phys. lett. A*, **18** (26), 1841-1847.
- [18] Schilling, T. A. (1996). *Geometry of Quantum Mechanics*, PhD Thesis, Pennsylvania State University.
- [19] Trifonov, V. (1995). *EPL*, **32** (8), 621-626.
- [20] Trifonov, V. (2007). *IJTP*, **46** (2), 251-257.
- [21] Turi, D. (1996). *Functorial Operational Semantics*, PhD Thesis, Free University, Amsterdam.